

# BACKGROUND: THE TOYMAKER

You spent years training your fine motor skills. Combined with your innate patience and creativity, the well controlled movements of your hands can make the finest of mechanisms. Although in general few clockwork mechanisms still have secrets for you, you specialize in mechanical toys, because those are the mechanisms that bring a smile to almost any face.

**Skill proficiencies:** Investigation, Sleight of Hand  
**Tool proficiencies:** One type of the following artisan's tools: smith's tools, tinker's tools or woodcarver's tools  
**Equipment:** A pair of magnifying glasses with an attached head band. A set of (un)finished designs for intricate toys and a pencil. A slightly worn, leather apron and a pouch containing 15 gp. The tools associated with the selected tool proficiency (e.g., a set of woodcarver's tools if you picked that proficiency above).

## TRADEMARK TOY

As a toymaker, you design your own toys. One of them is your trademark; the one toy you are renowned for; the one design that other toymakers recognize instantly as your work.

### d8 Trademark toy

- 1 An intricately decorated music box with no apparent seams
- 2 A small mechanical frog that leaps when you clap
- 3 A small mechanical bird that sings like a real bird
- 4 A clockwork puzzlebox that resets on a wrong move
- 5 A clockwork duck that follows you until needing rewinding
- 6 A tin soldier that is so detailed it looks like a tiny real person
- 7 An origami bird that flaps its wings when thrown and makes bird sounds
- 8 A doll of a drummer that knows 3 popular songs

## FEATURE: NETWORK OF LITTLE EYES

Children quickly gather you are a toymaker and take a natural liking to you. If asked kindly they will often do small favors for you. Parents always forget that children see and hear more than the parents know, but also that the children often understand very well what is going on. In trade for a small, custom toy, they will spoil their parents' secrets to you (you will need the tools and supplies to make this toy and crafting it will take 5 - 10

minutes).

## SUGGESTED CHARACTERISTICS:

### d8 Personality trait

- 1 I am hopelessly nostalgic when it comes to toys.
- 2 I believe that anything worth doing is worth doing right. I can't help it—I'm a perfectionist.
- 3 I'll never forgive someone that broke one of my creations on purpose.
- 4 I like to talk at length about my previous creations.
- 5 I'm well known for my work, and I want to make sure everyone appreciates it. I'm always taken aback when people haven't heard of me.
- 6 I'm used to helping out those who aren't as skilled as I am, and I patiently explain anything and everything to others.
- 7 I am horribly, horribly awkward in social situations.
- 8 I will do anything to put a smile on someone's face.

### d6 Ideal

- 1 Beauty. With the things I make, I make the world better than it was. (Good)
- 2 Generosity. Everyone deserves a little joy in their lives, also those who can't afford it. (Good)
- 3 Creativity. The world is in need of new ideas and bold creations. (Chaotic)
- 4 People. I like seeing the smiles on people's faces when they play with one of my creations. That's all that matters. (Neutral)
- 5 Honesty. Art should reflect the soul; it should come from within and reveal who we really are. (Any)
- 6 Greed. I'm only in it for the money and fame. (Evil)

### d6 Bond

- 1 My tools are my most treasured possession, and they remind me of someone I love.
- 2 Someone stole my greatest creation, and someday I'll get it back.
- 3 I want to be famous, whatever it takes.
- 4 The workshop where I learned my trade is the most important place in the world to me.
- 5 I created a great work for someone, and then found them unworthy to receive it. I'm still looking for someone worthy.
- 6 I will do anything for the person that taught me my trade.

**d6 Flaw**

- 1 I'll do anything to win fame and renown.
- 2 I'm quick to assume people hate my work.
- 3 I once made a toy that broke and injured a child. His parents still want my head.
- 4 I'm horribly jealous of anyone who can outshine my handiwork. Everywhere I go, I'm surrounded by rivals.
- 5 I like keeping secrets and won't share them with anyone.
- 6 I'm certain everyone wants to steal/copy my designs.

## UNOFFICIAL CONTENT

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